



# Manuel Reale



I design *meaningful user experiences*  
mixing *effective interactions*  
and the **right technologies**

## CONTACTS

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Milan, Italy

## LANGUAGES

**Italian:** Native

**English:** Fluent

## INTERESTS

- Videogames
- Space Exploration
- Technology

## PORTFOLIO

[www.manuelreale.com](http://www.manuelreale.com) 

## ABOUT ME

Hi! I am Manuel, I'm a Digital and Interaction Design student at Politecnico di Milano. I've always been very curious and liked to learn and tinker with everything; this allowed me to gain wide theoretical and practical knowledge across multiple fields as well as developing a problem solving attitude.

## EDUCATION

**M.S. in Digital and Interaction Design (2021-Present)**  
Politecnico di Milano, Italy

**B.S. in Communication Design (July 2021) - 110/110**  
Politecnico di Milano, Italy  
2018-2021

**Scientific High School - Applied Sciences (July 2018)**  
Enrico Fermi Arona, Italy  
2013-2018

## WORK EXPERIENCES

**Freelance 3D Generalist (2021 - Present)**  
Concept, composition, modeling, and animating and rendering

**Freelance Video Editor (2019 - 2021)**  
Video Editing for informative videos

## ★ MY SKILLS

### UX/UI DESIGNER

- UX Research and Mapping
- Usability Testing
- Interface Design/Prototyping (Figma/XD/Protopie)
- Adobe Suite
- Microsoft Office

### CODING/TECHNOLOGY TINKERER

- C#/++
- JS (Web, P5.js, THREE.js)
- HTML 5/CSS
- Arduino
- Python

### 3D MAKER

- Blender
- C4D
- 3D Printing Prototyping
- Unity AR/VR